
BLITZKRIEG COMMANDER

Fast-Play Tabletop Wargame Rules For Combined-Arms Operations, 1936-45

Errata (2nd Print, 2005)

Pages 51, 52 & 54. American Army

Change the save value of the M3 Stuart to 6 and reduce the points to 45.

Page 54. American Army, North West Europe

Change the Tank Destroyer Unit (M36 Jackson) to 4 hits for 120 points.

Page 59, 60, 62 & 64. British Army

Change the save value of the Honey to 6 and reduce the points to 45.

Page 61. British Army, North Africa/Tunisia

The bonus attacks for infantry from 12/42 should be 4/10.

Page 62 & 64. British Army, Italy & North West Europe

The stats for the SPAT Unit (Wolverine) should be 20cm move, 4/70 attacks, 4 hits and 5 save for 105 points. The stats for the SPAT Unit (Achilles) should be 20cm move and 5 save for 125 points.

Page 90/92. Italian Army, North Africa/Tunisia/Italy

Replace the Artillery Unit (75mm, Semovente) with SPAT Unit (Semovente 75/18) Move 20cm, Attacks 3/50, Hits 3, Save 6, Points 55, Restricted. Limited to 2 per Battlegroup, available from 1/42.

Page 98. Russian Army, Early Eastern Front

Add a move value of 20cm to the Katyusha and increase the points cost to 75.

Page 100. Russian Army, Mid Eastern Front

Light Tank Unit (Stuart) should have a move value of 30cm (45 points). Change SU-152 to 6/80 attacks, 6 hits and 4+ save for 180 points. Dive Bombers (Pe-2) should be 85 points. Add a move value of 20cm to the Katyusha and increase the points cost to 75.

Page 102. Russian Army, Late Eastern Front/Far East

Medium Tank Unit (Sherman 75) and Medium Tank Unit (Sherman 76) should have 3 hits (85 and 90 points respectively). Change ISU-152 to 6/80 attacks for 220 points. Add a move value of 20cm to the Katyusha and increase the points cost to 75.