ColdWarCommander 30-Jan-07

Fast-Play Tabletop Wargame Rules For Combined-Arms Operations, 1946+

Additional Units

American Army, 2nd Gulf War/Modern (03+)

by William F. Butler

<u>Troops</u>	<u>Arm</u>	<u>Move</u>	<u>Attacks</u>	<u>Hits</u>	<u>Save</u>	<u>Cost</u>	<u>Limit</u>	<u>Notes</u>
Recce Unit (M1127 Stryker)	Recce	30	2/50	3	6	60	-/1	[03+] TI
Support Unit (Mortar, 120mm, M1129)	Infantry	30	4/200*	3	6	100	-/1	[03+] TI
ATGW Unit (TOW 3, M1134 Stryker)	Anti-Tank	30	8/150	3	6	270	-/- [3]	[03+] TI
SPAT Unit (105mm, M1128 Stryker)	Anti-Tank	30	5/100	3	6	95	-/3	[07+] S1/TI
Transport Unit (M1126 Stryker)	Transport	30	2/50	3	6	45	-/-	[03+] TI

Stykers may not be combined with Abrams MBT, Bradley IFV, or M113. A Stryker battalion would have one M1127 recon platoon, one 120mm mortar platoon, and three companies (each with three infantry platoons, one platoon of 105mm mobile gun systems (replaced by M1134 ATGM due to delay in production), an FAO, and two M1129 Mortar Carriers). I would recommend grouping the company mortar carriers into two additional mortar platoons at battalion level. The 120mm mortar carriers also carry an 81mm mortar.

A stryker brigade would have three stryker infantry battalions, an engineer company, an anti-tank company (three ATGM platoons), a towed artillery battalion (three batteries of four 155mm), brigade communication and EW elements, and a stryker reconnaissance battalion (three troops of three platoons of four M1127 (each with a 4 man reconnaissance squad), an FAC, and other electronic survailence and UAV equipment).

Troops	<u>Arm</u>	Move	<u>Attacks</u>	<u>Hits</u>	<u>Save</u>	<u>Cost</u>	<u>Limit</u>	<u>Notes</u>
Recce Unit (HMMWV)	Recce	20	2/50	3	6	45	-/1	[04+]
ATGW Unit (TOW 3, HMMWV)	Anti-Tank	20	8/150	3	6	260	-/-[3]	[04+]
Transport Unit (HMMWV)	Transport	20	2/50	3	6	30	-/-	[04+]

Additional armor was added to the HMMWV due to experience in Iraq.

<u>Troops</u>	<u>Arm</u>	<u>Move</u>	Attacks	<u>Hits</u>	<u>Save</u>	<u>Cost</u>	<u>Limit</u>	<u>Notes</u>
Bridging Unit (M104 Wolverine AVLB)	Engineers	30	-	6	2	190	-/- [1]	[03+] TI
AVLB version of the Abrams. Limited production.								

<u>Troops</u>	<u>Arm</u>	<u>Move</u>	<u>Attacks</u>	<u>Hits</u>	<u>Save</u>	<u>Cost</u>	<u>Limit</u>	<u>Notes</u>
Support Unit (Mortar, 120mm, LAV)	Infantry	30	4/200*	3	6	95	-/3	[95+] IR
ATGW Unit (TOW 2, LAV-25)	Anti-Tank	30	7/150	3	6	240	-/- [3]	[95+] IR
ATGW Unit (TOW 3, LAV-25)	Anti-Tank	30	8/150	3	6	265	-/- [3]	[95+] IR
Air Defence Unit (SAM, Stinger, LAV)	Artillery	30	5/100	3	6	100	-/1	[95+] IR
Transport Unit (LAV-25)	Transport	30	3/80	3	6	50	-/-	[95+] IR